



ENVIRONMENTAL CONSIDERATIONS FOR DOG MAN: THE MUSICAL

- 1** The performance takes place in the Charlotte Martin Theatre. Seating is stadium style, similar to a movie theater. There are two aisles and a quiet room on the back right.
- 2** The show is approximately 70 minutes in duration and takes place without an intermission.
- 3** During a musical people often clap after each song. This could be surprising and loud for some audience members.

SHOW CONTENT CONSIDERATIONS FOR DOG MAN: THE MUSICAL

- 1** This show is based on the book Dog Man: A Tale of Two Kitties, however patrons should be aware that while the show is similar in some ways to book (e.g. characters with the same names, some lines from the book recited in the show), the show will be different in many ways from the book.
- 2** The show has moments of villainy, violence and fear. It is all presented in a tongue-in-cheek manner, however it may impact audience members who find emotional intensity challenging.
- 3** This show is a musical, with performers singing to prerecorded music. Musical numbers average 75-80 decibels and peak at 85 decibels. 70 decibels is about the volume of a noisy restaurant. 80 decibels is about the volume of a vacuum cleaner. 90 decibels is about the volume of a lawn mower. The decibel scale does not take into account the timbre or resonance of a sound, or the emotional intensity conveyed by music, and is only one component of how pleasant or unpleasant one might experience a sound. Moments of music with an outstanding timbre, resonance or emotional intensity are noted below.

KEY TO SYMBOLS

In the following guide, the performance is divided by scenes with heightened sensory intensity. Under each scene is a list of musical numbers within that scene.



Visual intensity



Auditory Intensity














Suspense


















Emotional Intensity



Audience Interaction

| SCENE | SENSORY CATEGORY | DESCRIPTION |
|--|---|---|
| <p>Prologue- The Tree House</p> |  | <ul style="list-style-type: none"> - The show opens with music |
| <p>The City - The Opening Number - Petey Dog Man</p> |   | <ul style="list-style-type: none"> - Citizens scream as Petey robs the bank - Petey, a villain, is accompanied by suspenseful, comic book-scary music - Petey plants a bomb on stage, Officer Knight Frets and suspenseful music plays Sound Effects: Loud beeping, siren, explosion, glass breaking - The doctor discusses the dog's body dying and Officer Knight's head dying amid suspenseful music. The actors cry in a comical manner. - Flippy, a villain, appears with a thunder sound effect. Dog Man dramatically chases after Flippy. |
| <p>Cat Jail - Revenge</p> |   | <ul style="list-style-type: none"> - Petey appears with suspenseful music. He sings a villainous song about revenge. - The Insta Clone starts with an electronic beeping sound effect -Lil' Petey comically cries |
| <p>The Supa Awesome Science Center - Cyberfish</p> |  | <ul style="list-style-type: none"> - Doctor Dookie sings a driving song as he reconstructs Flippy |
| <p>Petey's Secret Lab - 80-HD</p> |  | <ul style="list-style-type: none"> - Suspenseful sound effect as Petey enters |
| <p>Outside/Dog Man's Home - The Perfect Mash-Up</p> |   | <ul style="list-style-type: none"> - Lil' Petey is left in a crate outside, by herself - Thunder sound effects during song |
| <p>Petey's Secret Lab - Without Me</p> |   | <ul style="list-style-type: none"> - Suspenseful music - Mechanical sound effects as 80-HD comes to life |

| SCENE | SENSORY CATEGORY | DESCRIPTION |
|---|--|---|
| <p>The Living Spray Factory - I'm Back</p> |    | <ul style="list-style-type: none"> - Drum roll, explosion sound effects. Lights rapidly change color. Flippy shrieks with laughter as she appears amidst ominous, loud music. - Lights rapidly change color and move while Flippy sings - Explosion and crash as building comes alive |
| <p>City Streets - Dog Man is Go!</p> |   | <ul style="list-style-type: none"> - Dog Man is sad as he searches for Lil' Petey - A driving song with lots of percussion - Engine and crashing sound effects, fog effect, when Dog Man enters with the truck |
| <p>Petey's Secret Lab - Robo-Dance Party Reprise</p> |   | <ul style="list-style-type: none"> - Mirror ball effect |
| <p>City Streets - Dog Man is Go!</p> |   | <ul style="list-style-type: none"> - The buildings corner Dog Man and Chief - Colored lights flash as Lil' Petey/80-HD battle the buildings - Comic violence. Crashing sound effects as Lil' Petey battles the buildings. - Flippy uses her powers of telekinesis to make Lil' Petey fly through the city streets |
| <p>Petey's Secret Lab - A Far, Far Better Thing</p> |   | <ul style="list-style-type: none"> - Petey thinks Lil' Petey is dead - This song is louder than average |
| <p>Art Supply & Glider Store</p> |  | <ul style="list-style-type: none"> - Petey is about to be dropped into a volcano |
| <p>City Streets - Far, Far Better Reprise</p> |  | <ul style="list-style-type: none"> - Jet and volcano sound effects |
| <p>Finale - The Happy Ending</p> |   | <ul style="list-style-type: none"> - This song is louder than average - Mirror Ball effect |